

# MAGE

## THE ASCENSION

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NAME: SIMON

PLAYER: DAN

CHRONICLE: AND HERE OUR TRIALS...

NATURE: VISIONARY

ESSENCE: DYNAMIC

DEMEANOR: STUDENT

TRADITION: ?

CONCEPT: INTELLECTUAL - MUSICIAN

CHARM:

### ATTRIBUTES

#### PHYSICAL

Strength ●●○○○  
Dexterity ●●●○○  
Stamina ●●○○○

#### SOCIAL

Charisma ●●○○○  
Manipulation ●●○○○  
Appearance ●●○○○

#### MENTAL

Perception ●●○○○  
Intelligence ●●●●●  
Wits ●●○○○

### ABILITIES

#### TALENTS

Alertness ●○○○○  
Athletics ●●○○○  
Awareness ●○○○○  
Brawl ●○○○○  
Dodge ●○○○○  
Expression ●●○○○  
Intimidation ○○○○○  
Leadership ●○○○○  
Streetwise ●●○○○  
Subterfuge ○○○○○

#### SKILLS

Crafts ○○○○○  
Drive ○○○○○  
Etiquette ●○○○○  
Firearms ●○○○○  
Meditation ●●○○○  
Music ●●●○○  
Performance ●○○○○  
Stealth ○○○○○  
Survival ○○○○○  
Technology ●○○○○

#### KNOWLEDGES

Academics ●●○○○  
Computer ●●○○○  
Cosmology ○○○○○  
Enigmas ○○○○○  
Investigation ○○○○○  
Law ○○○○○  
Linguistics ●○○○○  
Medicine ○○○○○  
Occult ●○○○○  
Science ●●○○○

### SPHERES

Correspondence ●○○○○  
Entropy ○○○○○  
Forces ○○○○○

Life ○○○○○  
Matter ●○○○○  
Mind ●○○○○

Prime ●○○○○  
Spirit ●○○○○  
Time ●●●○○

### ADVANTAGES

#### BACKGROUNDS

Wonder ●●●○○  
Avatar ●●○○○  
Allies ●○○○○  
Contacts ●○○○○  
Resources ●○○○○

#### ARETE

● ● ● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

#### WILLPOWER

● ● ● ● ● ○ ○ ○ ○ ○ ○ ○  
□ □ □ □ □ □ □ □ □ □

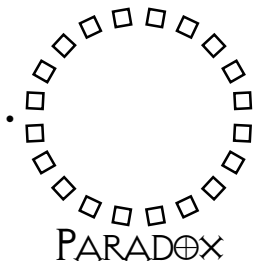
#### HEALTH

Bruised -0   
Hurt -1   
Injured -1   
Wounded -2   
Mauled -2   
Crippled -5   
Incapacitated

#### RESONANCE

Dynamic ○○○○○  
Entropic ○○○○○  
Static ○○○○○

#### QUINTESSENCE



#### EXPERIENCE

32/66

#### COMBAT

Weapon	Difficulty	Damage